Need For Speed™: High Stakes

Product Description

Need For Speed: High Stakes for the PC comes hot off the heels of its PlayStation® counterpart of the same name. This latest title in the popular, award-winning racing franchise will challenge gamers with an array of all new real world consequences in racing with risks and rewards. *Need For Speed: High Stakes* for the PC ups the racing category ante with exciting and new gameplay components thanks to PC technological advantages.

Players will be able to race in and against the world's most coveted sport and supercars, all of which will now take on significant polygonal damage that ultimately affects cars appearances and performance. For instance, head on collisions with opponents and/or environment will result in broken headlights, problematic motor sounds and performance, scraped up bumper and hood damage, etc. Each of the cars will also feature unique driving characteristics, full 3-D dashboard and car interior.

Need For Speed: High Stakes features 19 open road tracks from different locals around the world, 13 new sport and supercars (with additional download cars to follow via the NFS site), as well as six pursuit vehicles to drive yourself (in a revamped "Hot Pursuit" with multiple new game modes), an economy which also lets the player purchase their dream collection, customization options for style and performance, a new "high stakes" mode that dares the player to ante up their car with the ultimate risk … losing it.

Key Features

- Four new gamplay modes: Career Play, Single Player Arcade, split Screen Arcade and Connect Players (multiplayer). Under Career Play there are Tournament, Knockout and High Stakes racing circuits. Under the other modes there are Single Race, Hot Pursuit, Knockout and Tournament.
- Nineteen licensed supercars, including six Hot Pursuit only vehicles, from the world's most coveted manufacturers including Porsche, Ferrari, Lamborghini, Mercedes, to name a few. Additional download cars to be available via the Need For Speed web site at http://www.needforspeed.com.
- Nineteen open road tracks, including courses from the previous Need For Speed title.
- Polygonal car damage that significantly affects car performance and appearance. Damage can be caused by opponents and/or the environment (trees, walls, etc.).
- Full, detailed 3-D dashboard and car interiors in which players can view from left, right and back. Adding realism, the dashboard will light up during nighttime driving.
- Detailed special effects including working signal and reverse/tail lights, personalized license plates, varying weather conditions (rain, fog, snow) that affect driving conditions; day/night time (with high/low beam).
- Two player, split screen (horizontal screen) and multiplayer support via LAN, Modem and Direct Link.
- Software rendered version, as well as high-end 3-D card support to be available.

Product Description

Publisher:	**Electronic Arts**
Developer:	**Electronic Arts (Seattle)**
Ship Date:	**Summer 1999**
Category:	**Racing Simulation**

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